

## NOTES

• Dimensions: 62" x 34" x 88" with flange Shipping Weight: A 6034.06 180 lbs. Shipping Weight: A 6034.06S 280 lbs. Certifications: ANSI Z124.2 and CSA B45

Illustrated installation instructions included.

## **OPTIONS**

- · Canopy light (factory drilled for field installation) 60 watt dome mounted shower light, white lens only. (ATP1)
- Padded head rest (field installed) white only. (6240)
- · Tempered bypass door in clear or obscure glass design in anodized chrome or polished brass finish. (Not available in patterned glass design.) (SD56)
- 2" plastic drain with chrome plated strainer. (PD2)
- 2" cast brass drain with chrome plated strainer. (H30)
- Lucite® acrylic sheet containing Microban® antimicrobial product protection. Available in white and bone only. (MBP)
- · Steam unit only.
- Polished brass steam unit components. (PBC)

## Sectional 62" x 34" Shower Module Cast Acrylic

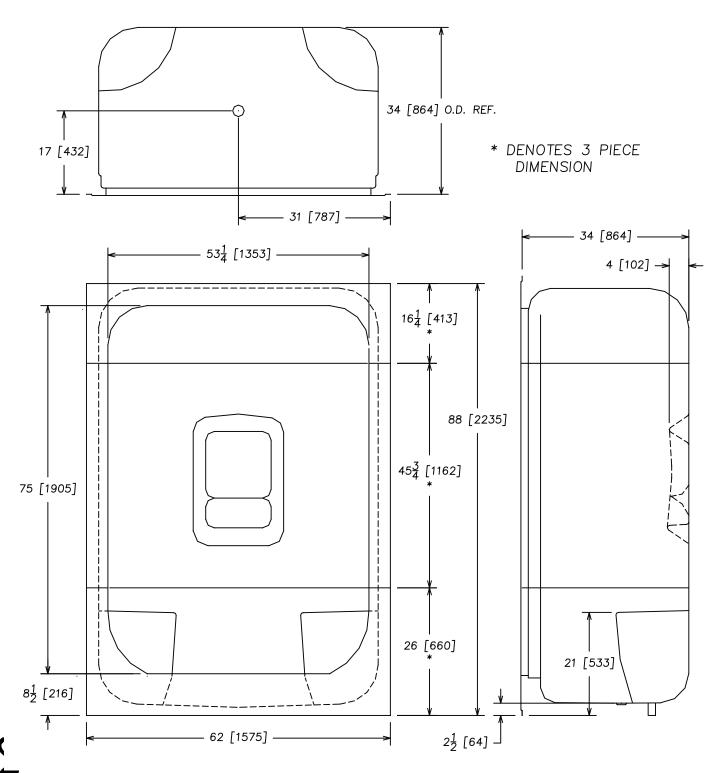
## FEATURES

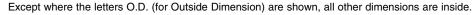
- A 6034.06 R/L/N/T Modular Shower
  - 62" x 34" x 88" (nominal)
  - · Integrally molded recessed soapdish in the center of the backwall
  - Integrally molded seat on right, left, two seats or no seat
- · A 6034.06S Steamsuite Modular Shower
  - 62" x 34" x 88" (nominal)
  - A 6034.06 as listed above plus:
  - Digital timer
  - · Steam generator, 240 VAC, 20 Amp for installation within 15 feet of shower
  - · Chrome steam outlet
  - Factory installed anodized aluminum door channels
  - · Clear glass hinged door and side panels for field installation

The unit is thermoformed from a solid color Lucite XL® high gloss acrylic sheet into a one piece unit, then cut into three sections allowing each section to fit through a 26" doorway. the unit is re-assembled using the "Rigiloc" system. This unit is reinforced on the back with a composite matrix which has a backside fire rating of "A" and a flame spread of 25. The shower models are pre-drilled to accept a 2" shower drain (supplied by others).



Cast Acrylic Sectional Shower Module





\* Denotes three-piece dimensions.

