

**ILLUMINESSENCE GLASS TILE: PRISM, RADIANCE, WATER CRYSTAL MOSAIC**Acceptable Characteristics

<b>Crizzle</b>	A squiggly, finish mark that appears as a minute surface fracture. Crizzle marks do not affect the structural integrity of the tile.
<b>Pressure Mark</b>	A thin mark that appears at a 90° angle from the side of the tile. Although a pressure mark can appear to be a surface crack, it is not and in no way effects the structural integrity of the tile.
<b>Bubbles</b>	Bubbles are a common occurrence in the manufacturing of glass. Minute bubbles are acceptable. Bubbles should not break the surface of the tile.
<b>Seeds</b>	Seeds are minute bubbles in the glass and are acceptable.
<b>Shear Mark</b>	C-shaped mark making a definite line in the glass. Shear marks are caused when the shear mechanism cuts the hot gob of glass. Although a shear mark can appear to be a crack, it is not and in no way affects the structural integrity of the tile.
<b>Plunger Depth</b>	A void in the backside of the tile formed when a “plunger” presses glass into the mold.
<b>Settlement Marks</b>	A wavy appearance in the tile that occurs when the hot gob of glass hits the mold and begins to settle outward before it is pressed. In a tile, settlement marks appear as rings on the face. Settlement marks are a key feature of “antique glass” and are of acceptable quality.
<b>Lap Mark</b>	A wrinkle or small fold of glass on the outside of the tile.

**LISTELLOS**Acceptable Characteristics

Rough edges along the base and small chips that are below the grout line are acceptable.

*Note: We strive to reduce the appearance of these manufacturing characteristics as much as possible; however, they do occur and are in no way an indication of a defective tile.*